

Tangible Programming Learning for Visually Impaired Individuals





P5.3-833

- Accessibility matters not only in museums, but also in communicating CTBT science to diverse global audiences.
- This poster is about presenting a low-cost way to make highly visual exhibits accessible to visually impaired audiences through tangible interaction and audio feedback.
- The most important result of this project is a low-cost approach that CTBTO exhibitions could adopt to make verification science more inclusive and engaging for those with visual impairment.







