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- We evaluate **AI Code Assistants and Agents** that can be deployed in our GPU infrastructure
- You will learn that an AI coding Assistant/Agent:
 - is a **tool** that uses a LLM that is fine-tuned for coding tasks and for “tool-use”
 - predictability and agency **affects** the coding task
 - augmentation vs automation → when to use which option
- We explore various types of AI Coding tools connected to our CTBTO codebase:
 - what is an AI IDE & Copilot?
 - how to use a CLI-based agent?
 - what is a Teammate or SWE-agent?
 - learn about SWE-bench → the de-facto coding benchmark
- Learn how to use an **autonomous SWE-Agent**:
 - that is open-source (including the LLM)
 - running locally in your GPU infrastructure
 - and solves real issues!

